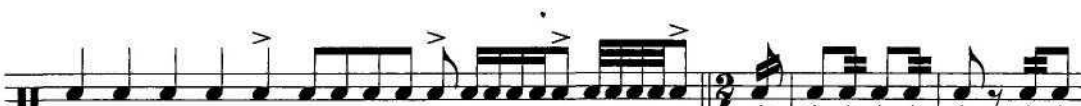


The Standard 26 American Drum Rudiments

1  etc.
 L L R R L L R R LL RR LL etc.

The Long Roll. Start slowly, gradually get faster until the roll is sounded, then gradually slow down until the sound comes to a stop. TIP: When slowing the roll, let the sticks bounce a little higher.

2  etc.
 L L R R L R R L L R etc. ma-ma-da-dy one ma-ma-da-dy one

The Five-Stroke Roll. TIP: Count each bounce using the words: "mama-daddy."

3  etc.
 L L R R L L R R LL RR L etc. ma-ma-da-dy-ma-ma-dad

The Seven-Stroke Roll. TIP: Count each bounce using the words: "ma-ma-dad-dy-ma-ma-dad." Don't forget the accent.

5  etc.
 L R LR^R LR L etc. fl-am ac-cent fl-am ac-cent

The Flam Accent. TIP: Sing: "fl-am ac-cent" to count rhythm. Be sure to alternate sticks.

6  etc.
 L R L R R^R L R L L Fl-am-a-did-dle Fl-am-a-did-dle

The Flam Paradiddle. TIP: When going at the faster speed, let the repeated sticking bounce: at first bounce slowly and high, then smaller bounces as you speed up.

7  etc.
 L R L R L^L R^R L R L R^R L It's a flam-a-cue

The Flamacue. TIP: There is no official syllable for this, but the student may use: "It's a flamacue." Be careful to play the flams and accents.

13  etc.
 LL^R LL^R LL^R L R L RR^L RR^L RR^L R L R etc.
 It's a rat-It's a rat- It's a rat-a- ma-cue.

The Triple Ratamacue. TIP: Three ruffs. Use sentence in second measure for rhythm.

20  etc.
 L R R^R L L L^R R R etc. fl-am tap

The Flam Tap. TIP: The rudiment says its name: "flam-tap."